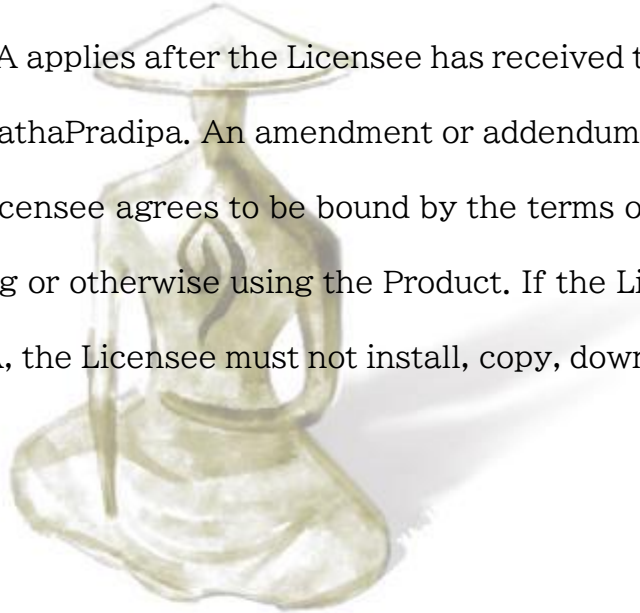




# PathaPradipa Game Studio

## End-User License Agreement

**IMPORTANT – READ CAREFULLY:** This End-User License Agreement (EULA) is a legal agreement between You (either an individual or a single legal entity, hereinafter referred to as "Licensee/User/You") and PathaPradipa Game Studio(a game studio under Guangzhou Node Information Technology Co., LTD, hereinafter referred to as "PathaPradipa/Us") to use this Product(A Product, hereinafter referred to as the "Product/Software"). This EULA applies after the Licensee has received the Product from a Reseller,Platform provider or PathaPradipa. An amendment or addendum to this EULA may accompany the Product. The Licensee agrees to be bound by the terms of this EULA by installing, copying, downloading or otherwise using the Product. If the Licensee does not agree to the terms of this EULA, the Licensee must not install, copy, download or otherwise use the Product.

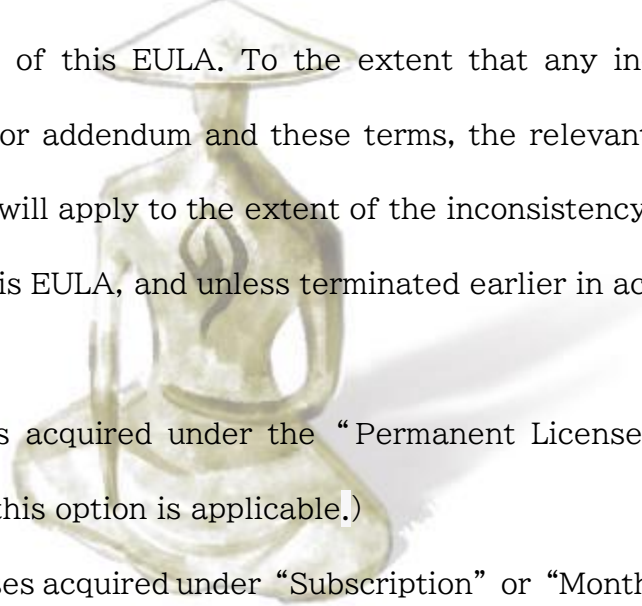


### 1. License

- 1.1 PathaPradipa grants a non-exclusive, non-transferable, non-sub-licensable license to the Licensee(**License**) to use the Product solely as and end user only. The Product is for the Licensee's own use and must not be used by others(including by way of sub-license) or for marketing or redistribution, whether alone or as a component of any other product. **Any other commercial licenses must be separately negotiated with PathaPradipa and its parent company, and this license is provided exclusively to end users.**
- 1.2 The licenses granted are subject to the condition that the Licensee must ensure the maximum number of Authorized Users accessing and using the Product does not exceed

the number of User Licenses for which the necessary Fees have been paid to the Platform Provider, Reseller or PathaPradipa. The Licensee may purchase additional User Licenses at any time on payment of the appropriate Fees to the Platform Provider, Reseller or PathaPradipa.

- 1.3 By installing, copying, downloading or otherwise using the Product, the Licensee will be deemed to be bound by the terms of this EULA. If the Licensee does not agree to the terms, the Licensee must not install, copy, download or otherwise use the Product.
- 1.4 An amendment or addendum to this EULA may accompany the Product. Any amendment or addendum forms part of the license terms as if they were included in this document and, together, form the terms of this EULA. To the extent that any inconsistency arises between the amendment or addendum and these terms, the relevant provisions of the amendment or addendum will apply to the extent of the inconsistency.
- 1.5 Subject to the terms of this EULA, and unless terminated earlier in accordance with this EULA, licenses are:
  - 1.5.1 Perpetual for licenses acquired under the “Permanent License” option. (Unless otherwise specified, this option is applicable.)
  - 1.5.2 Time limited for licenses acquired under “Subscription” or “Monthly Rental” options, with expiration dates based on Fees payments.
  - 1.5.3 Temporary “Evaluation Licenses”, which operate for a limited period, as determined by PathaPradipa.
- 1.6 Prohibited Actions:
  - 1.6.1 Reverse engineering, decompiling, or attempting to obtain the source code of this Product is strictly prohibited.
  - 1.6.2 Creating, using, providing, or distributing cheat software is not permitted. Cheat



software includes exploits, automation software, robots, bots, hacks, spiders, spyware, scripts, trainers, extraction tools, or any other software that interacts with or affects this software (including any unauthorized third party programs that collect information about this Software by reading areas of memory used by this Software to store information).

1.6.3 Intentionally or maliciously disrupting or interfering with PathaPradipa's customer technical support services is prohibited, and impersonation of PathaPradipa's staff is strictly forbidden.

1.6.4 Intentionally or maliciously disrupting, damaging, or accessing restricted areas of PathaPradipa's or third-party network software or servers is prohibited. This including via tunneling, code injection or insertion, denial of service, modifying or changing the software, using any other similar software together with PathaPradipa's software, through protocol emulation, or through creation or use of private servers or any analogous services regarding this Software.

1.6.5 Intercepting, mining, or otherwise collecting personal or confidential data and information from this Software is not allowed.

1.6.6 Using the names, logos, or trademarks of "PathaPradipa Game Studio," "PathaPradipa," or any other entities under the Node group for any unauthorized purposes is strictly prohibited.

1.6.7 Engaging in activities that infringe upon any copyright, trademark, patent, trade secret, privacy, publicity, or other rights related to this Software is not allowed.

1.6.8 Uploading any files containing malicious code, including viruses, spyware, Trojan horses, worms, time bombs, intentionally corrupted data, any other files that contain malicious code or that may in any way damage or interfere with the operation of this

Software is strictly prohibited.

1.6.9 Users are prohibited from violating applicable geographical, regional, linguistic, and location-based restrictive provisions/requirements/rules regarding this Software.

1.6.10 Engaging in any offensive or illegal conduct, whether through speech/actions or the use of this Software, that may be perceived as racist, harassing, xenophobic, sexist, discriminatory, abusive, defamatory, etc., is strictly prohibited.

## 2 Ownership And Intellectual Property Rights

2.1 The rights granted to the Licensee in this Software are a license only. Nothing contained in this EULA or otherwise grants to the Licensee any rights of ownership in all or any part of this Software.

2.2 This Software, all copies and all Intellectual Property Rights in the Software and copies are owned either by PathaPradipa or relevant third parties. This Software is protected by copyright and other Intellectual Property Rights, laws and treaties.

2.3 The Licensee acknowledges that this Software is the subject of copyright and that the Licensee must not at any time (either before or after termination of this License) do any act or permit the doing of any act which infringes that copyright.

2.4 The ownership of this product, including its visual components, characters, storylines, artwork, animations, items, music and sound effects, dialogues, graphics, computer code, user interfaces, look and feel, game mechanisms, gameplay, audio, video, text, layout, databases, data, all other content and all intellectual property rights associated with it, whether owned by PathaPradipa or we license them to us by third parties. Except as specified in Section 2.5, PathaPradipa reserves all rights in this Software not expressly granted to the Licensee in this EULA. The Product and its intellectual property are

protected by copyright laws, trademark laws, and other intellectual property laws worldwide.

2.5 Considering that this product may generate property belonging to third parties or intersect with third-party property, PathaPradipa respects the intellectual property of others. We value the community's dedication to our game and would like to make the following statement(to protect our software product, Users, and ourselves):

2.5.1 We encourage User to create fans' content under reasonable circumstances.

PathaPradipa allows User to fair use PathaPradipa's own intellectual property (according to the intellectual property laws of the jurisdiction) and share it on community media across different regions worldwide.

2.5.2 The User holds complete ownership of content generated/created through this Software(User-Generated Content, or UGC). The User, hereinafter referred to as the "Creator," has the right to share their content globally. However, the Creator is responsible for all legal obligations regarding their generated/created content. PathaPradipa assumes no legal responsibility for content generated/created by the Creator. Nevertheless, because the Creator generates/creates content through PathaPradipa's software product, we still require the rights as stated under section

2.5.2. For any inquiries or requests, please contact us at [Artsnodeit@gmail.com](mailto:Artsnodeit@gmail.com).

2.5.2.1 **PathaPradipa's use of third-party intellectual property.** To allow us to use and distribute the Creator's generated/created content for integration into our game, for the purposes of modification, reproduction, derivative works creation, distribution, exploitation, transmission, performance, and communication of fan content to promote our product, we request the Creator to provide us with a non-exclusive, permanent, irrevocable, worldwide, sub-licensable, royalty-free

license. We pledge not to directly profit from any non-self-owned intellectual property (such as selling or reselling user-created content). If such a need arises, we will contact the Creator and negotiate.

2.5.2.2 **Commercial use restrictions.** For any non-self-owned intellectual property involved in the Creator's generated/created content (including PathaPradipa's own intellectual property), the Creator must obtain permission from the intellectual property holder for commercial use. PathaPradipa reserves the right to pursue legal action. If the Creator's generated/created content does not involve any non-self-owned intellectual property, this clause may be disregarded.

2.5.2.3 **Official Works Certification.** Since the Creator bears all legal responsibilities for their generated/created content, please ensure that the following (or similar) disclaimer is included: "[This is an unofficial fan creation and is not approved/endorsed by PathaPradipa Game Studios]." Please refrain from creating any impression that we endorse or support unofficial works. Of course, if we find certain fan content exceptional and wish to recognize or endorse it, we will contact the Creator! But please remember, each Creator is still responsible for their fans' content.

2.5.2.4 **Please refrain from causing harm to us or others.** Respect fellow players, fans, and our game! Do not engage in or make any racist, xenophobic, gender-discriminatory, defamatory, illegal, or offensive remarks, actions, or statements against our game. We reserve the right to take legal action.

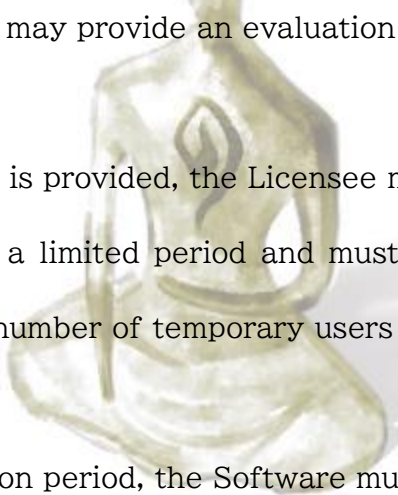
2.5.2.5 **Please comply with laws and regulations.** Both the licensee and PathaPradipa agree that the use of PathaPradipa's Products and this agreement, as well as any



resulting issues, shall be governed by and interpreted according to the laws of PathaPradipa's jurisdiction. The courts of PathaPradipa's jurisdiction shall have exclusive jurisdiction over any disputes related to this agreement. The prevailing party in any legal claims brought under this agreement shall be entitled to recover their legal fees and expenses.

2.5.3 For any other inquiries or requests, including situations where third-party rights holders believe that certain Author content infringes upon their intellectual property, please contact us at [Artsnodeit@gmail.com](mailto:Artsnodeit@gmail.com).

### 3 Evaluation License

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- A decorative glass sculpture of a person sitting on a lotus flower, holding a large umbrella. The sculpture is made of clear glass and is positioned in the center of the page, partially overlapping the text of the '3 Evaluation License' section.
- 3.1 Considering PathaPradipa may provide an evaluation copy of all or part of the Software for assessment purposes.
  - 3.2 Where an evaluation copy is provided, the Licensee may only download, install, use and operate the Software for a limited period and must ensure that the Software is only accessible by the limited number of temporary users agreed between PathaPradipa and Licensee.
  - 3.3 At the end of the evaluation period, the Software must be removed from the Licensee's hardware and system and all copies of the Software in the Licensee's possession must be deleted. Unless we have already disabled the software that has reached the end of the trial period through Platform hardware or other methods.
  - 3.4 It is prohibited for the Licensee to use any methods to re-enable the Software that has been disabled and restore it to a usable state.

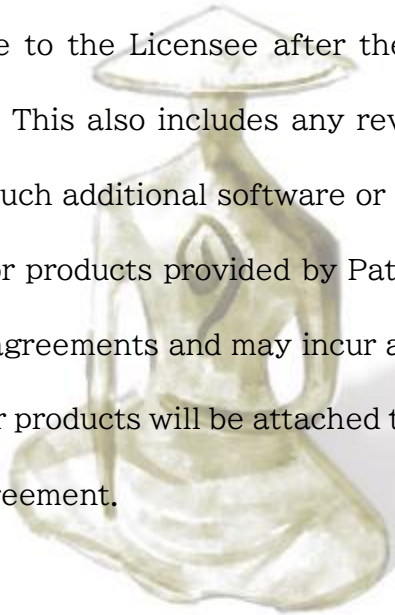
## 4 Modification, Updates, Patches, and Additional Software or Product

4.1 Over time, PathaPradipa may add patches, updates, or make modifications to the Software. This may result in mandatory updates and automatic updates. Additionally, over time, older versions that have not been updated may become unusable. In order to ensure the smooth operation of the Software, we require these rights, and we reserve the right to do so without further notice or liability to the Licensee.

4.2 This End User License Agreement applies to any additional software or products that PathaPradipa may provide to the Licensee after the initial version of the software is obtained by the Licensee. This also includes any revisions or supplements provided by PathaPradipa along with such additional software or products.

4.3 Any additional software or products provided by PathaPradipa are subject to the terms outlined in these service agreements and may incur additional charges.

4.4 Any additional software or products will be attached to their primary product and subject to all the terms of this agreement.



## 5 Age Restrictions And Content Warning

5.1 Age Restriction: Prior to purchasing this software, please be aware of the minimum age ratings set for the Product. User who do not meet these criteria are not permitted to play. Please note that, as PathaPradipa's software product requires operation on specific Platform providers, if certain Platform providers have their own age restrictions, User must meet both the software's and Platform provider's age requirements simultaneously.

5.2 Content Warning: Due to the player-generated/created content in the Product and the



sharing features on some Platform providers, some unofficial content may contain scenes depicting violence, explicit content, drugs, or other distressing scenarios. Please be mindful.

- 5.3 Seizure Warning: This software product may contain flashing lights and images that may epileptic seizures. If the User or anyone in your household has epileptic condition, please consult your doctor before using the Product. If anyone experiences dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions while using the Product, immediately discontinue use and consult your doctor.

## 6 Hardware and Platform Requirement

- 6.1 This software product has specific hardware requirements and corresponding Platform providers, which depend on the device, system, and Platform chosen by the user and User will find the minimum requirements on the product's store page before using this software product. Purchasing the Product separately may not guarantee usability. Therefore, please ensure you meet these requirements before making a purchase.

- 6.2 Using the Product may occur on different Platform providers. Due to varying performance configurations on different hardware Platforms, their respective requirements may differ. However, our software product will maintain consistency.

- 6.3 Platform Providers' Terms and Conditions:

Since this game must be used with the respective Platform providers, You/User/Licensee should be solely responsible for ensuring compliance with policies applicable to such Platforms and accounts (such as Meta, PlayStation). Please refer to the specific Platform terms below.

6.3.1 Under no circumstances shall the Platform providers be held responsible for any violation of this agreement or any negligence on the part of PathaPradipa. This agreement does not intend to alter any agreements between you and the Platform providers. When it comes to matters involving the use of such Platforms and their intellectual property, the terms of such agreements always take precedence over this agreement.

6.3.2 PathaPradipa, in providing you with the opportunity to access the game through such Platforms, must comply with all requirements of the Platform providers. Therefore, PathaPradipa may need to modify this agreement in order to comply with Platform provider requirements.

6.3.3 This agreement is between PathaPradipa and You/User/Licensee, and not with any Platform provider or third party.

6.3.4 PathaPradipa is solely responsible for any legal issues regarding its intellectual property content, but we do not have the authority to intervene in issues between the User and Platform providers.

6.3.5 Users are advised to independently review and read the usage rules and License agreements of the platforms they use.

## 7 Purchasing, Acquiring, and Refunding Applications

7.1 The Licensee may only obtain authorization for this software product from authorized Platform providers, Reseller, or directly from PathaPradipa. Any use of the Product by individuals who have not gone through the aforementioned channels will be subject to legal action.

7.2 This Product has been authorized for sale by various Platform providers and Reseller.

Differences in Platform rules, hardware performance, discount policies, and Platform strategies may lead to variations in the product's price on different platforms or changes in price over time. PathaPradipa is not obligated to provide separate notifications to the Licensee and bears no responsibility for these variations.

7.3 Since this software product must be used through various Platforms, all refund policies must be based on the refund policies of each individual Platform. PathaPradipa has no control over this and is therefore not responsible. However, please note: Products purchased through channels other than this may not be eligible for refunds.

7.4 Any additional software or products provided by PathaPradipa are also subject to these terms.

## 8 Feedback And Crash Reports

8.1 We love the Community/Creator/User feedback so if you want to share your experience just contact the support team at [Artsnodeit@gmail.com](mailto:Artsnodeit@gmail.com). However, please remember that we may choose not to use or accept player suggestions, we cannot accept any responsibility or liability for them and, if we do somehow incorporate a suggestion or something similar to it into or around the game, we are not in any way obliged to reimburse or compensate you (financially or otherwise).

8.2 In the event of errors or crashes in this product, please contact us at [Artsnodeit@gmail.com](mailto:Artsnodeit@gmail.com). We will get in touch with you as soon as possible.

## 9 Third Party Content And External Services

9.1 You may get links from us to third party websites or content through the Product. The use of this content depends on the User themselves - We cannot guarantee their proper

functioning, their status, or whether they are free. These third-party service contents may also be subject to their respective legal terms, which should be read before use. At the same time, we have no control over these websites and services, and we are not responsible for their content or their collection, use, or disclosure of your personal information.

## 10 Guarantee And Representation

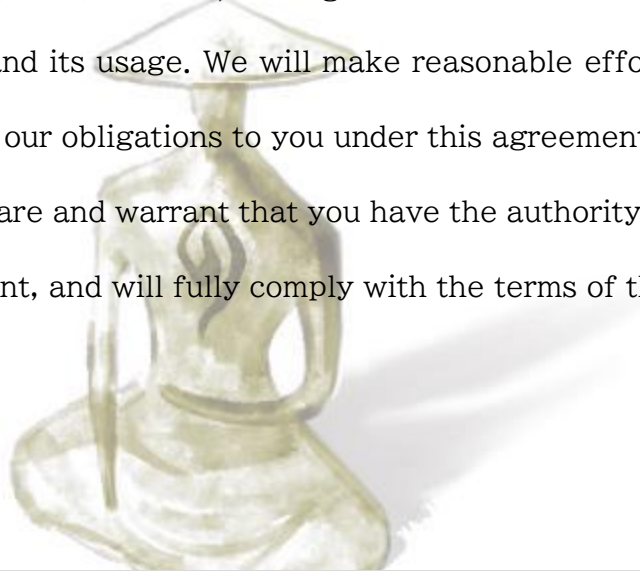
10.1 We assure that We/PathaPradipa, have the authority to enter into this License agreement and grant You/User/licensee, the right to use. We will also pay reasonable attention to the Product and its usage. We will make reasonable efforts to comply with applicable laws and fulfill our obligations to you under this agreement.

10.2 You/User/Licensee, declare and warrant that you have the authority and full capability to enter into this agreement, and will fully comply with the terms of this agreement.

## 11 Liability

### 11.1 Our Disclaimers.

To the fullest extent permitted by applicable law: Your use of the Product is at your own risk. Except as we have set out elsewhere in this Agreement, PathaPradipa and its parent company, affiliates, licensors and partners disclaim any implied or express warranties or representations regarding the Product. The Product is provided to you on an "as is", "as available" basis without warranties or representations of any kind, express or implied, and we are not liable for any loss, damage or harm of any kind arising from your use of or inability to use the Product. Furthermore, we disclaim all warranties, express or implied, which might apply to the Product, including: implied warranties of title, non-infringement,



merchantability, satisfactory quality, fitness for a particular purpose, any warranties that may arise from course of dealing or course of performance or usage of trade, freedom from viruses or errors or defects, and/or any warranties as to the accuracy, legality, reliability or quality of any content or information contained within the Product. We do not warrant that the Product will be uninterrupted or error-free, that defects will be corrected, or that the game will be free of viruses or other harmful components.

### 11.2 Our Liability Limitation.

To the maximum extent permitted by applicable law, PathaPradipa and its parent company, affiliates, licensors, and partners shall not be liable to you for any loss of profits, charges or expense, data loss, information damage and loss, business opportunity loss, or any type (special, indirect, punitive, exemplary, consequential, or incidental) of loss/damage/disruption in any circumstance, in any case, whether based on breach of contract, tort (including negligence, breach of statutory duty, breach of contract, breach of warranty or strict liability), misrepresentation restitution or otherwise whether or not the relevant party has been advised of the possibility of such damages.

### 11.3 Our Limitation Cap.

To the maximum extent permitted by applicable law, PathaPradipa's and its parent company's, affiliates', licensors', and partners' total liability to you in connection with the Product or this Agreement exceed an amount equal to the amount you have actually paid by You to Us(If Any) in connection with the matters underlying any claim(s). The foregoing is your sole and exclusive remedy in connection with this Agreement.

### 11.4 Your Indemnity To Us.

You agree to indemnify and hold harmless on demand PathaPradipa, its parent company, affiliates, licensors and partners(and keep them indemnified and held harmless) from all

damages, liabilities, claims and expenses, including legal fees, in connection with:

- 11.4.1 any alleged or actual breach of this Agreement by you;
- 11.4.2 the use of the Product by you or any person on your behalf;
- 11.4.3 Infringement of PathaPradipa's and its parent company's, affiliates', licensors', and partners' intellectual Property Rights.

If claims are brought against us, then you will cooperate fully with us and we reserve the right to take over and conduct their defence. You will not settle any such claims in whole or in part without our prior written consent.

#### 11.5 Injunctive Relief.

You agree any loss, damage or harm you suffer is not irreparable, and other remedies will be adequate, such that you are not entitled to injunctive or other equitable relief against PathaPradipa, its parent company, affiliates, licensors and partners.

## 12 Termination And Force Majeure

#### 12.1 Termination Right of You/User/Licensee.

You can terminate this Agreement by permanently stopping use of the Product at any time. Termination will not affect already existing rights or obligation of Us or You.

#### 12.2 Termination Right of Us/PathaPradipa.

If You materially breach this Agreement(including substantial breaches and/or breaches that may cause actual harm to this software product, product users, PathaPradipa, its parent company, affiliates, partners, and licensors.) we may, in conjunction with the Platform provider, suspend or terminate your access to this software product and terminate this agreement. In reasonable circumstances, we will contact you to explain the reasons for our actions and what steps you can take (if any). If we suspend or



terminate your access to this software product and terminate this agreement in accordance with this provision, we will have no obligations or liabilities towards you whatsoever.

### 12.3 Discontinuation of the Product .

If (an extremely unlikely scenario), for reasons other than your non-compliance, we are compelled to permanently cease providing access to the Product (In whole or in part, e.g., on a specific platform). We will notify you at least 60 days in advance through announcements on our website, social media, and in-game updates. In this case, we will not have any future obligations or liabilities towards you (but this does not affect any pre-existing obligations or liabilities).

### 12.4 Force Majeure .

Neither of us will be liable to the other regarding any performance, or non-performance, or delay, in whole or in part, due to Force Majeure.

“Force Majeure” means any cause preventing a party from performing any or all of its obligations which arises from or is attributable to acts, events, omissions or accidents beyond the reasonable control of the party so prevented including strikes, lock-outs or other industrial disputes (other than any such dispute involving the workforce of the party so prevented), nuclear accident or acts of God, war or terrorist activity, riot, civil commotion, malicious damage (excluding malicious damage involving the employees of the affected party or its sub-contractors), compliance with any law or governmental order, rule, regulation or direction, industrial action by employees of any providers of electrical power, failure of technical facilities, hacking, *denial of service* or other IT attack, deployment of IT virus malware or similar technology, pandemics (e.g. COVID-19),

fire, flood, or storm or default of suppliers or sub-contractors.

## 13 Legal Provisions

### 13.1 Jurisdiction

You/User/Licensee and Us/Artsnodeit Studio both agree that the use of this software product and any issues arising from this Agreement will be governed by the laws of PathaPradipa Game Studio's location, and the court located in the jurisdiction of this location will have exclusive jurisdiction over any disputes related to this. In legal claims brought under this Agreement, the prevailing party shall be entitled to be reimbursed for legal fees and expenses.

Currently, PathaPradipa Game Studio's is located in TianHe District, Guangzhou, People's Republic of China.

### 13.2 Dispute Resolution

**13.2.1 Occurrence Of Dispute.** If you have any concerns or issues with us, we hope that we can resolve them quickly and amicably by contacting us at [Artsnodeit@gmail.com](mailto:Artsnodeit@gmail.com). If we are unable to resolve your issue, you and we agree to be bound by the procedure set forth in this Section 13.2 to resolve any and all disputes between us.

**13.2.2 Informal Dispute Resolution.** In the event of a dispute between us, we and you both agree to make reasonable, good faith efforts to resolve it informally. Typically, we recommend a dispute resolution period of thirty(30) days, unless otherwise specified. If the matter is not resolved within this period, we will then proceed with the following terms.

**13.2.3** In the event that a resolution cannot be reached through negotiation, you agree to submit the dispute to the Court with jurisdiction over the location of PathaPradipa

Game Studio (TianHe District, Guangzhou).

**13.3 You and We both agree that if any legal issues arise outside of our jurisdiction, all parts of this Agreement shall be effective to the maximum extent permitted by the applicable laws of that country/state/region.**

#### **13.4 Other Legal Stuff**

**13.4.1 Severability.** If any part of this Agreement is found not to be legally enforceable, this will not affect any other part of it.

**13.4.2 No Third Parties.** This Agreement governs our relationship with you (and vice versa). It does not create any rights for anyone else unless explicitly stated otherwise in this Agreement.

**13.4.3 Other Laws.** Please be aware that we are subject to various laws, and we may need to comply with law enforcement or other legal requirements, including export controls. You and we agree that the United Nations Convention on Contracts for the International Sale of Goods does not apply to this software product or this Agreement.

**13.4.4 Transfer.** If necessary, as part of a reorganization or merger, or for other business reasons, we may assign, subcontract, or transfer this Agreement to a third party or another member of our group for the purpose of providing support for this software product. In such case, we are not obligated to provide separate notice.

**13.4.5 Delay.** No failure or delay by us or you to exercise any right or remedy provided under this Agreement or by law will constitute a waiver of that or any other right or remedy, nor will it preclude or restrict the further exercise of that or any other right or remedy, unless explicitly stated otherwise in this Agreement. No single or partial exercise of such right or remedy by us or you will preclude or restrict the further

exercise of that or any other right or remedy.

**13.4.6 Entire Agreement.** This Agreement, together with the other documents referred to within it, constitutes the entire agreement between you and us regarding this Agreement and supersede any earlier oral or written agreements.

**13.4.7 Class Action Waiver.** In the event of a dispute arising under applicable national, state, or regional law, to the maximum extent permitted by law, you and we agree that under no circumstances will either of us bring or participate in a class, representative, private attorney general, or consolidated action. This means:

**13.4.7.1** no arbitration shall be joined with any other;

**13.4.7.2** there is no right or authority for any dispute to be arbitrated on a class-action basis or to utilise class action procedures;

**13.4.7.3** there is no right or authority for any dispute to be brought in a purported representative capacity on behalf of the general public or any other persons.

## 13.5 Special Note

**13.5.1** You agree that the provisions of this Section 13 (Legal Provisions) shall remain in effect even after the termination, expiration, or conclusion of your rights to the software product or this Agreement.

**13.5.2** Both parties must continue to fulfill their respective obligations under this Agreement until a dispute is resolved.

**13.5.3** We reserve the Final Interpretation Authority in this whole Agreement.

## 14 Amendment Of The Agreement.

**14.1 Amendments.** We may make changes to this Agreement when we deem it necessary, such as for legal reasons. If we make changes to this Agreement, we will provide the

amended agreement online and make reasonable efforts to notify you (for example, by sending a notice in the game).

**14.2 Binding Date.** Once we make changes to this Agreement, it will become legally binding on you 7 days after we make the amended agreement publicly available. During this period, if you have any specific concerns about these changes, feel free to contact us via email at [Artsnodeit@gmail.com](mailto:Artsnodeit@gmail.com) If you do not agree to these changes (whether or not you email us), we regretfully will ask you to stop using the software product. We're sorry to have to say this, but we hope you understand that in order for the software product to operate properly, we must have everyone using it under the same rules rather than different rules for different people. Therefore, we encourage you to reach out to us if you have any questions or concerns.

## 15 Other Term Definitions In This Agreement.

**15.1 PathaPradipa Game Studio:** A Game studio wholly owned by the Guangzhou Node(Or Artsnode) Group(Including Guangzhou Node Information Technology Co., LTD), the developer of the Product, referred to as PathaPradipa/We(Us). PathaPradipa and Guangzhou Node Group can be considered the same entity in this Agreement unless otherwise specified.

**15.2 Reseller/Platform provider:** Refers to the third-party legal entity (usually a company) with whom we have entered into a contract. Platform Provider specifically refers to companies that own platforms for hosting or selling (such as Meta, PlayStation, Steam, etc.).

**15.3 Relevant Affiliated Parties:** Refers to third-party legal entities with whom we have entered into a cooperation agreement.

**15.4 Additional Software or Products:** Includes all products, including DLC or soundtracks.

#### **15.5 Punctuation Usage in this Agreement**

- A/B: Refers to A and B being equivalent in the context. A and B are considered equivalent.
- A, B, and C: Refers to A, B, and C as three entities.
- A, B, or C: Refers to A, B, or C as three entities.
- A (B): The content in parentheses provides supplementary information about the noun preceding the parentheses.

#### **15.6 Final Interpretation Authority**

- Refers to the ultimate authority to interpret the wording, sentences, and clauses of all parts of this Agreement.

PathaPradipa Game Studio - Guangzhou Node Information Technology Co., LTD

July 1, 2023.

